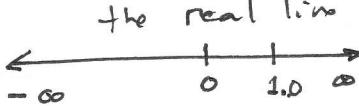


Before we proceed with $\vec{A} = \lambda \vec{n}$, $\lambda = +1$.

a detour into I:

The real numbers \mathbb{R}  a set closed

under addition & multip.

any 2 $\in \mathbb{R}$ under these operations is a real number again.

Field Properties: ① Closure under the operations $a, b \in \mathbb{R}$ then $a+b, a \cdot b \in \mathbb{R}$

② Both operations are associative.

$$(a+b)+c = a+(b+c)$$

$$(a \cdot b) \cdot c = a \cdot (b \cdot c)$$

→ ③ Both operations are commutative:

$$a+b = b+a$$

$$a \cdot b = b \cdot a$$

④ \exists an identity for addition $a+0 = 0+a \forall a \in \mathbb{R}$

⑤ \exists an id. for mult. say 1, $a \cdot 1 = 1 \cdot a = a$

⑥ \exists an inverse for addition, $\forall a \in \mathbb{R}$

$$\exists -a \mid a+(-a)=0$$

⑦ \exists an inverse for multip., $\forall a \in \mathbb{R}, a \neq 0$

$$\exists \text{ a number } \bar{a} \mid \bar{a} \cdot a = a \cdot \bar{a} = 1.$$

⑧ Multip. is distributive over addition:

$$\forall a, b, c \in \mathbb{R} \rightarrow a \cdot (b+c) = a \cdot b + a \cdot c.$$

These properties for ordinary arithmetic of real numbers were thought to hold for all algebraic structures but Hamilton's quaternions were a consistent algebraic system yet violated #3 (commutativity) of multip.

Complex Numbers:

Gauss (xix Century)

- Motivation: The square of a real is always positive $a^2 > 0$

$$x^2 + b^2 = 0 \rightarrow x^2 = -b^2 \rightarrow x = \sqrt{-b} \text{ cannot hold in } \mathbb{R}.$$

more generally $x^2 - 2ax + a^2 + b^2 = 0$ w/ $a, b \neq 0$ could not be resolved.

The numbers that satisfy these are Complex numbers.

$$x = \pm ib \quad i \text{ the imaginary number}$$

$$x = a \pm ib \quad \sqrt{-1} = i \Rightarrow i^2 = -1.$$

$a + ib$, a real part
b imaginary part.

We identify the pair (a, b) with $a + ib$.

Equality for complex numbers: (a, b) an (c, d) are equal iff $a = c$ & $b = d$. Iff Their real parts are equal & their imaginary parts are equal.

Define the sum & the product of 2 C.

$$(a, b) + (c, d) = (a+c, b+d) \quad (1)$$

$$(a, b) \cdot (c, d) = (a.c - b.d, a.d + b.c) \quad (2)$$

$$\underbrace{(a, b)}_{\text{ }} \cdot \underbrace{(c, d)}_{\text{ }} = (a.c - b.d, a.d + b.c)$$

We relate this ordered pair format to $a + ib$ notation.

$$(a, 0) \leftrightarrow a \quad \left. \begin{array}{l} \text{Using (1) \& (2) above:} \\ i^2 = \end{array} \right\}$$

$$(0, 1) \leftrightarrow i \quad \left. \begin{array}{l} i^2 = \frac{(0, 1) \cdot (0, 1)}{i \cdot i} = (0.0 - 1.1, 0.1 + 1.0) \\ = (-1, 0) = -1 \end{array} \right\}$$

$$i^2 = -1$$

$$\text{so that } (0, 1) = i = \sqrt{-1}$$

$$\text{We may then write } (a, b) = (a, 0) + (0, 1)(b, 0) = a + ib.$$

Multiplication:

The magnitude of the product = the product of the magnitudes of the factors : and the angle of the product is the sum of the angles of the two factors.

$$z = (r, \theta), |z| = r, \arg(z) = \theta.$$

$$a = r \cos \theta$$

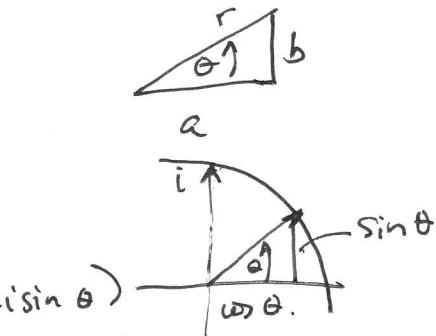
$$b = r \sin \theta$$

$$z = (a, b) = a + ib$$

$$= r \cos \theta + i r \sin \theta = r(\cos \theta + i \sin \theta)$$

$$\text{by def. } e^{i\theta} = \cos \theta + i \sin \theta$$

$$z = r e^{i\theta}$$



r is magnitude (amplitude)
 θ angle (or argument)

$$z_1 = r_1 (\cos \alpha + i \sin \alpha) = r_1 e^{i\alpha}$$

$$z_2 = r_2 (\cos \beta + i \sin \beta) = r_2 e^{i\beta}$$

then
$$z_1 z_2 = r_1 r_2 e^{i(\alpha+\beta)}$$

$$= r_1 r_2 (\cos \alpha + i \sin \alpha)(\cos \beta + i \sin \beta) = r_1 r_2 (\cos \alpha \cos \beta - \sin \alpha \sin \beta + i(\cos \alpha \sin \beta + \cos \beta \sin \alpha))$$

$$= r_1 r_2 [(\cos \alpha \cos \beta - \sin \alpha \sin \beta) + i(\sin \alpha \cos \beta + \cos \alpha \sin \beta)]$$

$$= r_1 r_2 [\cos(\alpha + \beta) + i \sin(\alpha + \beta)]$$

$$= r_1 r_2 e^{i(\alpha+\beta)}$$

Magnitudes are multiplied while angles are added.

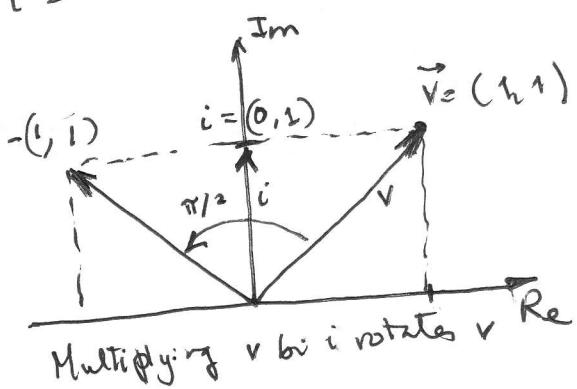
Let's now limit ourselves to complex numbers of magnitude 1.

then multip. by i amounts to a rotation in the plane.

e.g. $\vec{v} = (1, 1)$, multip. by vector $i = (0, 1)$

$$|i| = |(0, 1)| = \sqrt{0^2 + 1^2} = 1.$$

$$\arg(i) = \frac{\pi}{2} \text{ rad.}$$



3

Subtraction

$$\underline{\text{Addition}} \quad (a+bi) + (c+di) = (a+c) + i(b+d)$$

$$(a+ib) - (c+id) = (a-c) + i(b-d)$$

Multiplication

$$\begin{aligned} \text{Multiplication} \\ (a+ib) \times (c+id) &= ac + ibc + iad + \underline{i^2 bd} \\ &= (ac - bd) + i(bc + ad) \end{aligned}$$

- A real number is called a scalar (as usual)

- A real number :
if set $b=0$ scalar a & number $(c+id)$:

$$a(c + id) = ac + iad$$

Multip. by a scalar.

Quotient: rule $(c+id)(c-id) = c^2 + d^2$ is always a real number

$$\frac{a+ib}{c+id} = \frac{(a+ib)}{(c+id)} \cdot \frac{(c-id)}{(c-id)} = \frac{ac + bd + i(bc - ad)}{c^2 + d^2} = \frac{(ac + bd) + i \frac{(bc - ad)}{c^2 + d^2}}{c^2 + d^2}$$

$$\text{The reciprocal of } c+id; \frac{1}{c+id} = (c+id)^{-1} = \frac{c}{c^2+d^2} - \frac{id}{c^2+d^2}$$

$$\frac{1}{c+id} \cdot \frac{c-id}{c-id} =$$

Polar Representation .

Identify the point (a, b) , or the point (a, b) in the coordinate plane.

$z = (a, b)$ define a magnitude

$$|z| = \sqrt{a^2 + b^2}$$

and an angle called the argument.

e.g. $z = (1, 1)$

$$|z| = \sqrt{2}$$

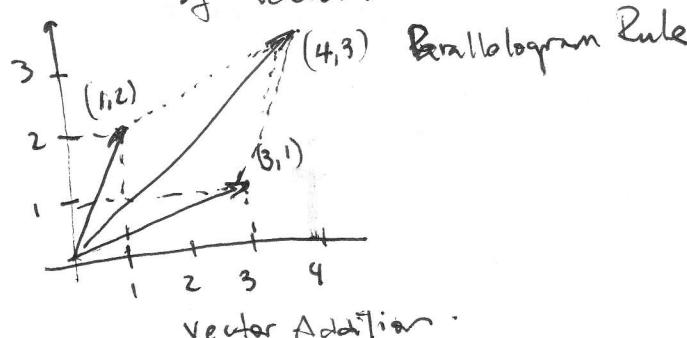
$$\theta = \arctan(1) = 45^\circ = \frac{\pi}{4} \text{ rad}$$

Geometric Interpret.

Identify $\vec{z} = (a, b)$
 with the vector (a, b)
 from the origin O to (a, b)

$$\tan \theta = \frac{b}{a} \rightarrow \sin \theta$$

Geometrically Addition & Multiplication of 4 correspond to exactly that of vectors.

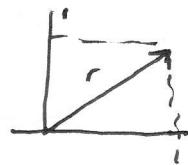


$$z_1 = (1, 1) \rightarrow |z_1| = \sqrt{1^2 + 1^2} = \sqrt{2}$$

$$z_2 = (0, 1) \quad |z_2| = 1$$

$$\arg(z_2) = \frac{\pi}{2}$$

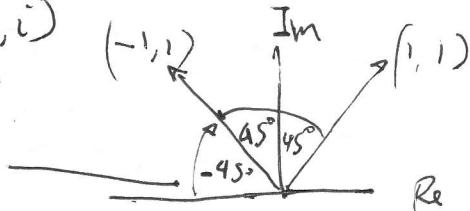
$$\arg(z_1) = \frac{\pi}{4}$$



$$\sqrt{2} \left(\cos \frac{\pi}{4} + i \sin \frac{\pi}{4} \right) \cdot 1 \left(\cos \frac{\pi}{2} + i \sin \frac{\pi}{2} \right)$$

$$\sqrt{2} \left(\frac{\sqrt{2}}{2} + i \frac{\sqrt{2}}{2} \right) \cdot 1 (0 + i) \\ (1 + i)(i) = \underbrace{(i - 1)}_{(1+i)(i)} = \underbrace{i + i}_{-45^\circ} = (-1, i)$$

$$(\sqrt{2})(1) e^{i\left(\frac{\pi}{2} + \frac{\pi}{4}\right)} = \sqrt{2} e^{i\left(\frac{3\pi}{4}\right)}$$



Geometric interpretation of the product of 2 numbers: rotation of vector in the plane or a transformation of points in the plane.

$$(1, 1) \cdot \underbrace{(0, 1)}_i = (-1, 1) \text{ a rotation by } 90^\circ.$$

The algebra of 2 numbers & the geometry of the Plane.

Hamilton \rightarrow Is there an analogous relation in 3D?

can we use triplets of R numbers?

$$i, j, k \text{ where } i^2 = j^2 = k^2 = ijk = -1$$

- complex numbers of rank 4 - Quaternions

- The set of all Quaternions along with the 2 operations of addition & multiplication form a RING.

A non-commutative division ring.

\downarrow multip. inverse exists $\forall q \neq 0$.

- They satisfy all field properties except for commut. multip.