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# Why Study Movement Variability in Autism?

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Movement variability has emerged as a critical research component in the field of neural motor control. This chapter explains why movement variability can be seen as such a rich resource for studying neural development and autism spectrum disorder. This cannot be done without a unifying framework for understanding the relationship between neural control, movement, and movement sensing. Thus, in the process of explaining why we should study movements, several analytical and empirical aspects of motor-sensed variability from self-generated actions are recast, as are their putative role in the development of motor-sensory-sensed maps of external stimuli present in social settings. This chapter offers a new lens for the research and treatment of neurodevelopmental disorders on a spectrum. This chapter thus proposes a general re-conceptualization of movement sensation and control. Through this a new framework for research and treatment of neurodevelopmental disorders in general we study ASD in particular.

# INTRODUCTION

Autism has been defined as a disorder of social cognition, interaction, and communication where ritualistic, repetitive behaviors are commonly observed. But how should we understand the behavioral and cognitive differences that have been the main focus of so much autism research? Can high-level cognitive processes and behaviors be identified as the core issues people with autism face, or do these characteristics perhaps often rather reflect individual attempts to cope with underlying physiological issues? Much research presented in this volume will point to the latter possibility, that is, that people on the autism spectrum cope with issues at much lower physiological levels pertaining not only to central nervous system (CNS) function, but also to the peripheral nervous (PNS) and autonomic nervous (ANS) systems (Torres et al. 2013a). The following are questions that we pursue in this chapter: What might be



FIGURE 1.1 Characterization of multilayered sensory-motor systems. (a) Taxonomy of layers of motor control. (b) Different waveforms registered with wearable sensors across different layers of the nervous systems give rise to different types of minute fluctuations in amplitude and timing (micromovements). (c) Analytics for personalized medicine integrate multisensory micromotions and characterize noise-to-signal transitions across multiple levels in a and b.

fruitful ways of gaining objective measures of the large-scale systemic and heterogeneous effects of early atypical neurodevelopment? How should we track their evolution over time? How should we identify critical changes along the continuum of human development and aging?

We suggest that the study of movement variability—very broadly conceived as including all minute fluctuations in bodily rhythms and their rates of change over time (coined micromovements [Figure 1.1a and b] [Torres et al. 2013a])—offers a uniquely valuable and entirely objectively quantifiable lens to better assess, understand, and track not only autism but also cognitive development and degeneration in general. This chapter presents the rationale first behind this focus on micromovements and second behind the choice of specific kinds of data collection and statistical metrics as tools of analysis (Figure 1.1c).

In brief, the proposal is that the micromovements obtained using various timescales applied to different physiological data types (some examples are shown in Figure 1.1) contain information about layered influences and temporal adaptations, transformations, and integrations across anatomically semi-independent subsystems that cross talk and interact. Further, the notion of sensorimotor reafference is used to highlight the fact that these layered micromotions are sensed, and that this sensory feedback plays a crucial role in the generation and control of self-generated movements in the first place. In other words, the measurements of various motoric and rhythmic variations provide an access point not only to the "motor systems," but also to much broader central and peripheral sensorimotor and regulatory systems. Lastly, we posit that this new lens can also be used to capture influences from systems of multiple entry points or collaborative control and regulation, such as those that emerge during dyadic social interactions (further explained in Chapter 7).

#### MOVEMENTS AS RICHLY LAYERED REAFFERENCE

We now turn to the first core aspect of bodily movement that we want to highlight in this chapter, namely, that movement contains complex reafferent system information. This reafferent complexity serves to ground and justify our core methodological proposal that the microstructures of movement variability and their shifting statistical signatures can be measured and therefore represent a rich opportunity for objective assessment of neural and autoregulatory functioning.

#### REAFFERENCE PRINCIPLE

The concept of reafference stems from the work of Von Holst and Mittelstaedt in the 1950s as they tried to capture the circularity of movement and sensation. They wrote, "Voluntary movements show themselves to be dependent on the returning stream of afference which they themselves cause." The core idea is that a movement-dependent sensory signal, that is, the "reafference," is ever present in the organism that moves at will as it interacts with its surroundings, and thus that the overall afferent is layered and due to both self- and externally generated causes. The self-recognition and eventual anticipatory prediction of the system's own self-initiated movements has gained influence in the context of the contemporary notion of "smart (probabilistically predictive) sensing" used today in portable media such as cell phones, tablets, appliances, and cars. Yet the concept is rooted back in the pioneering works of these physiologists: Von Holst and Mittelstaedt (1950), Von Holst (1954), and Grusser (1995). We see their principle of sensorimotor reafference as a tremendously important insight that is still overlooked in many areas of neuroscience and clinical practice today. Most crucially, reafference has been ignored in nearly all areas dealing with autism spectrum disorders (ASDs).

Von Holst and Mittelstaedt were interested in how we can sense the external world, given this predicament of sensing through self-generated movement. Like earlier theorists, such as Dewey (1896) in philosophy, Uexküll (1928) in theoretical biology, and later Gibson (1960, 1979) in psychology, they challenged the notion of the "stimulus" as something that simply appears passively as an "input" for the organism. Rather, the isolation of the stimulus is in a sense already an accomplishment of the active sensorimotor organism. The predicament of the organism seems to be that it needs a certain predictive knowledge of self and world in order to perceive these in the first place. In other words, the organism is always in a sort of hermeneutically circular situation where its sensorimotor history serves as the anchor for both perception and action in the present.

Interestingly, it is only fairly recently that the field of predictive coding and Bayesian statistics has brought these insights and Von Holst's reafference principle to mainstream perception research (Friston et al. 2012). However, the reafference principle has been enormously influential in the area of motor control, and many theories about "internal models," "efference copies," "corollary discharge," and "error minimization" have been developed (Wolpert and Miall 1996; Wolpert and Kawato 1998; Wolpert et al. 1998; Haruno et al. 2001) trying to map how this principle of reafference might be more precisely implemented physiologically and/or computationally. Questions have been raised pertaining to the actual nature of the efferent command, how this efferent signal is linked to the expected afferent input, how this expectation is compared and used to interpret the actual afference input, and which of these "signals" are used as "posteriors" to update which parts of systems of "priors" and so forth (Kording and Wolpert 2004, 2006). We shall not here try to settle these still live theoretical and empirical debates over how best to understand specific reafference processes, nor try to model how various aspects of these feedback mechanisms are embodied at different levels of the nervous system.

However, we do want to draw attention to the problematic simplicity by which these questions of implementation are typically posed—not only by many contemporary motor control theorists but also by Von Holst himself. Models, for example, mostly assume that we are dealing with one efferent signal at the time, being compared with a reafferent such that a simple subtraction can generate an error signal that might directly translate to an "ex-afferent" signal pertaining to the perception of the external world. But in actuality, our movements are temporally continuous and highly layered also within single motor channels. In this sense, sensory feedback might be used to adjust movement across many anatomically distinct loops and hierarchical levels. When reading the literature on motor control, one could be misled into believing that all movement is goal directed and under high-level intentional

control (Shadmehr and Wise 2005). However, such types of movements actually represent a rather small fraction of our overall bodily movements. Thus, the question is how we also understand the regulation and reafference of more spontaneous and non-goal-directed actions (Torres 2011), and further how this sort of reafference might work in concert with—and perhaps inform—our cortical priors for goal-directed and intentional action control.

As mentioned, it is a core aspect of Von Holst and Mittelstaedt's original principle that raw sensory input is not simply a passive reflection of the external world, but always sensed throughout one's own active movements. One way to think of this central insight is that our perception of the external world in a sense always involves an active "subtraction of self." To get to what Von Holst and Mittelstaedt called the ex-afference, that is, the perception of the world beyond the expected effects of one's own self-produced movement, various subtractions seem to take place. However, the question is, how does the organism know what part of the overall afference is the reafference, that is, the expected product of its own movement? A big complication here is the fact that we are actually physically embodied living creatures—that we are not simply dealing with abstract motor commands executed to digital perfection. Rather, our bodies represent an intricate orchestration of multitudes of subsystems at mindboggling plentiful levels of description. The question is, how do we know what to subtract from what? To produce controlled movements, it seems that we need to empirically update our predictions not only about the physical and social world but also about our own bodies. And by bodies, we do not here simply mean our sensorimotor machinery, but our bodies as autonomically regulated and physically and socially impacted. Accordingly, we need a model of reafference that accounts for our continuous exploration of multiple simultaneously changing aspects of self, others, and the world.\*

To elucidate this need for a more complex model, it might be helpful to take a closer look at this extreme complexity of our embodiment, and thus of what might be seen as forms of reafference to begin with. To do this, in the following two sections, for the purposes of analysis, we will look in turn at movements as outputs and inputs, respectively. Note that this division is purely methodological, not a claim that these can be isolated in practice. To the contrary, the reafference principle reminds us that movements and bodily rhythms are always simultaneously produced and sensed.

## MOVEMENTS AS OUTPUT REVEALING MANY LAYERED INFLUENCES

Our bodily movements and rhythms are products of many complex and heterogeneous influences stemming from within the CNS and PNS and spanning phylogeny and ontogeny. Further, movements also carry effects of a whole host of other physiological and external physical and social influences. One can thus see the continuous stream of bodily motions and rhythms not only as a product of some current conscious mental state or regional brain activity but also as an expression of the state of the entire contextually embedded organism.

This layered nature of the peripheral movement is extremely important to keep in mind as we analyze the complex data measured and collected, for example, by wearable sensors on bodily parts during a particular set of contextually situated activities. If one, to the contrary, thought of the cortical motor system more or less as a digital command center, functioning in relative isolation and independently from other bodily processes and influences, and as producing each output independently of previously sensed movement, then one might think that what movement sensors would measure would be revealing of only this modular cortical motor function. However, such abstract assumptions ignore not only the reentrant and complex integrative nature of the cortical motor output, but also the entire subcortical, peripheral, and physical embodiment of the movement system, which all contribute to the patterns of variability found at the level of the actual embodied movement. To make this point

Note that Von Holst and Mittelstaedt avoided some of these complexities through their focus on eye movements rather than body movements. They took the main afferent in vision to simply be the retinal modulation and showed a minimal regard for bodily proprioceptive channels involving a far higher number of degrees of freedom than the eye.

about dynamic complexity and heterogeneity palpable, it is informative to look beyond cognitive neuroscience to the fields of evolutionary, developmental, and functional anatomy.

In the following, we return to the question of control, but here just notice that the movement "output" measured at the periphery is subject to both physical forces and biological regulatory influences far beyond our volitional and narrowly cortical control.

#### MOVEMENTS AS INPUT REVEALING WHAT MUST BE COPED WITH

By objectively measuring and characterizing the current variabilities and patterns of movement change, one can see this as a readout not only of the movements (actively) self-produced by a given embodied system, but also of what the nervous system of this person has to cope with. In other words, the continuous and distributed brain–body feedback circularities are layered into overlapping movement sequences (discussed in Chapter 7), and also serve as kinesthetic inputs. Whether these movements are consciously tracked or transpire largely beneath awareness, they feed back into the system. When considering the fact that our movements are sensed and serve as input, the quality and characteristics of this sensory input become important, that is, does it read as a useful or noisy, random, or confusing signal? What would it mean for a typically developing system to receive a given type of kinesthetic input rather than another? What tools would be needed to extract systematized information from the variations at hand? Consensus is growing that the PNS and CNS must contain various priors, that is, expectations about the barrage of sensory changes that happens at the body's many receptors. These priors can then help us sort out the many layers of influences contained in the sensory input.

Following the hypothesis of Von Holst and Mittelstaedt, there might be some sort of internal signal perhaps an efference copy—that allows a system to sort its overall afferent input into reafference and ex-afference, respectively. However, as we have underscored earlier, the actual efference, in the sense of the actual peripheral movement, is a rather complex and layered affair. In other words, the efference copy or, more broadly, embodied expectation had better be layered and complex as well, to be able to tease apart and decompose the signals of the returning afferent barrage. The simplistic picture of one isolated afference quantity minus one isolated efference quantity is simply not going to cut it even if we limit our consideration to one sensory modality or even one receptor channel in isolation.

Also note that in a broad sense of priors, many such expectations are precisely distributed and embedded in the functional anatomy of both peripheral and central systems. One can thus see not only cortical sensory feedback expectations, but also baseline firing rates, average conduction times given myelination, and so forth, as involving priors. The idea here is that the baseline firing rate gives rise to expectations that are communicable at least in the sense that the broader expectations of the sensorimotor system have been adapted to these. With this notion of anatomically distributed priors, we now start to see how the expectations pertaining to higher-level events and volitional action not only carry traces of the overall embodiment but also rely on the predictable behavior of this broader physiological system. This is an important part of our interpretation of the reafference hypothesis, as it would suggest that we should think of deliberate action control and high-level perception as always interacting with and dependent on much broader peripheral—and often cultural and social—systems. This means similarly that one might interpret some priors about the physical and social environment as not explicitly represented, but as more distributed and implicitly adapted to. These are all issues that need more empirical elucidation. However, they alert us to the possibility of "corrupted" or unreliable priors at all these levels.

#### CONTINUOUS REENTRANT HISTORICITY, INTEGRATION, AND (VOLUNTARY) CONTROL

Now we have looked at the complexity of the measurable movements at the periphery, and how this both reflects the many causal influences and can be seen as a complex sensory input that the organism needs to try to understand, anticipate the consequences of, and control. So far, we have mostly focused on the sensory "understanding" part. However, this understanding is intimately linked to processes of action control necessarily requiring estimation, prediction, and confirmation about the current and impending actions and their sensory consequences. How we tease apart what is conducive of positive reward for the system from what to avoid in future encounters will require evaluation schemas that "remember," store, and retrieve information in some (prospective) statistical sense.

Given sensorimotor circularity, separating active willed movement variability from supportive spontaneous variability may actually be possible when considering long histories of sensory consequences continuously sampled in unbroken reafferent sensorimotor loops. It is a core aspect of our proposal that this temporal feedback circularity is not just adding random noise, as others have pointed out (Faisal et al. 2008), but also serves a key feature of adaptive and integrative sensorimotor and regulatory control. As we have expressed in an earlier paper, "not all variability is created equal" (Brincker and Torres 2013), and clearly self-sensing movement variability influences noise that comes from other parts of its own body and over time might become a meaningful signal in the overall reafferent economy. Mechanisms that help the nervous systems recognize internal phase transition from spontaneous random noise to systematic, well-structured noise (i.e., signal) will aid in the detection and distinction of deliberateness versus spontaneity (Kalampratsidou and Torres 2016) present both in one's own movements and in those of other social interaction partners. This is a testable hypothesis under the new proposed lens of micromovements' kinesthetic sensing.

In sum, we hypothesize the existence of a proper sensory-motor variability environment as a necessary ingredient to scaffold the emergence of a predictive, anticipatory code realizable from the inherent statistical properties of actively generated movements. Such movements generated under schemas that successfully compensate for transduction and transmission delays within the nervous systems will go on to form a foundation for the sort of anticipatory coding required for adaptive and fruitful behavior and social exchange. The question is how the actual embodied and embedded historical organism succeeds in this feat of knowing, predicting ahead, and controlling its own movements and isolating and interpreting relevant sensory signals while temporarily discarding or downplaying irrelevant ones within a given context. It is clear that this intricate resolution within the individual's nervous systems could fail to develop properly or break down in multiple ways, and one should not be surprised to find atypical sensorimotor variations in babies born with complications (Torres et al. 2016b) (Figure 1.2a–c) conducive in some cases to neurodevelopmental disorders, such as ASD, compared with neurotypical controls (Figure 1.2d and e). Disorders of sensory-motor systems are also quantifiable in neurodegenerative cases, such as Parkinson's disease, and in deafferentation (Torres et al. 2014). In the latter case, stochastic signatures overlapping with those of ASD individuals have been quantified at the motor output (Torres et al. 2016a). Further, individual reafference sets the stage for social exchange with others—and can be reciprocally shaped by such exchanges (De Jaegher and Di Paolo 2007). Many of the estimation, transformation, and prediction processes that take place within the person (Figure 1.1) are thus bound to extend to the social dyad (see Chapter 7 for an expansion on this proposition).

## VOLUNTARY CONTROL AND STABILITY: HOW BEING STILL ON COMMAND IS ITSELF AN **ACCOMPLISHMENT**

With this notion of reafference in hand, not only singling out the stimulus but also holding the body still becomes an accomplishment. To paraphrase the American polymath of the nineteenth century Charles Sanders Peirce, given the historicity of the world, what needs explaining is not instances of change but rather instances of apparent stability (Peirce 1891). In other words, in terms of biological and cognitive development, how do we succeed in developing stable structures and relations, and what are the active processes of maintenance that go into the creation of these stabilities? Take the simple command of remaining still while participating in a regular cognitive neuroscience experiment.



FIGURE 1.2 Stagnation in neuromotor development in the newborn and beyond. (a–c) Index of risk for neurodevelopmental derailment characterized by lack of noise-to-signal transitions in acceleration-dependent micromovements measured as a function of the rate of physical growth (weight, body length, and head circumference) longitudinally tracked in newborn babies for 6 months. G1, G2 and G3 are classified according to patterns of growth and readiness to walk (see Torres et al. 2016). (d) Maturation in noise-to-signal transition in typical development (cross-sectional data from 3 to 25 years old) showing the decrease in noise and the shift from skewed to symmetric shapes of probability distribution functions from velocity-dependent micromovements. (e) Stagnation in noise-to-signal transitions in ASDs (cross-sectional data from 3 to 25 years old) lacking the decrease in noise and the absence of shifts to symmetric Probability Density Functions (PDFs). Available at: http://journal.frontiersin.org/article/10.3389/fped.2016.00121/full and http://journal.frontiersin.org/ article/10.3389/fnint.2013.00032/full.

Most existing techniques and analytical methods to study cortical surface activity require such stillness to minimize motion artifacts. Yet the field rarely admits to (1) the artificial nature of such an imposed condition and (2) the level of volition that is required in order to maintain such stillness even for a few minutes.

Recent work involving 1048 participants has revealed that excess noise accumulation in involuntary micromotions of the head (while the person is in a resting state) is present in individuals with ASD and attention deficit hyperactivity disorder (ADHD) but absent from neurotypical controls (Figure 1.3a). Such excess noise signatures were consistently found regardless of differences in ages, Autism Diagnostic Observation Schedule (ADOS) severity scores, IQ levels, and levels of social difficulties (Torres and Denisova 2016). For our purposes here, note that any excess involuntary micromotions in these neurodevelopmental disorders are bound to interfere with the ability to remain still on command. This ability, taken for granted in neurotypicals, is indeed a great accomplishment of their nervous systems. We further hypothesize that the extent to which this ability is



FIGURE 1.3 Excess noise accumulation from involuntary head micromotions in ASD is present with or without psychotropic medication intake (a), indicated by empirically estimated stochastic signatures in (b) using involuntary head micromotions in ASD. Data extracted from involuntary head micromotions of 1048 individuals (including ASD and controls) registered in the Autism Brain Imaging Data Exchange (ABIDE) publicly available to researchers.

compromised may be revealing of the level of severity concerning disconnects between the (intentional) desire to voluntarily control bodily motions and the actual realization of this will.

#### NEW DATA AND NEW ANALYSES ARE NEEDED

This idea of reafference and embodied heterogeneity and historicity is absent from most traditional cognitive theories of mind and action, and therefore also from common methodologies and practices of data collection and statistical analyses. Given this absence, it is perhaps not surprising that the very information sought is entirely missing from the core description of autism. One critical problem in this regard is that the methods employed in the current key disciplines defining and treating autism often predefine global-level behavioral categories and formulate discrete segments unambiguously captured by the naked eye (Figure 1.4a). In so doing, these definitions result in researchers missing, for example, intermediate, more ambiguous (spontaneous) segments of the actions (see also Chapter 7). Such segments occur much too fast or at frequencies that escape the naked eye. In this sense, conceptual categories are in part to blame for the failure to capture and analyze the rich variability of multiple influences across many layers and control levels of the ever-interacting CNS and PNS (Figure 1.1a). This use of high-level categorization of behavior seems analogous to if one were to use biased instrumentation with poor spatiotemporal resolution, and then, without any awareness of or attention to these limitations, conclude that the data collected represented all the relevant phenomena.

Further, another set of problems may arise when low-level variability is studied, but most researchers, in the areas of motor control, (1) acquire data under highly practiced tasks with an exclusive focus on goal-directed movements, (2) analyze the data under preimposed linear models, and (3) use parametric statistics under a priori assumptions of normality, further enforcing a notion of stationarity in data that is inherently stochastic with shifting dynamics (Figure 1.4b). Such impositions undermine our ability to empirically study the sensorimotor maturations and dynamic adaptations occurring in typical development. With the paucity of motor control data reflecting the highly nonlinear nature of neurodevelopment (Smith and Thelen 1993; Thelen and Smith 1994), along with its true stochastic and nonstationary features (Torres et al. 2016b), it has been extremely challenging to even begin to frame the problems that an atypically developing nervous system may face (Torres et al. 2013a, 2013b, 2016a), let alone propose a solution.

Assessing the dynamics, acquisitions, and temporal developments of statistical distributions characterizing physical sensorimotor parameters during typical neurodevelopment can add that missing layer of objective information that current psychological definitions of autism have failed to provide



FIGURE 1.4 Moving beyond the one-size-fits-all model used to analyze the statistics of human behavior. (a) Assuming and enforcing normality in data that is inherently not normally distributed. Kinematic parameters (speed, meters per second; temporal profiles) taken across epochs (e.g., pointing trials) of a motor control experiment are averaged under the assumption of Gaussian mean and variance, thus smoothing out the minute fluctuations that provide information about the noise-to-signal ratios and their transitions from spontaneous random noise to systematic, well-structured noise (signal) with predictive power. The a priori imposed Gaussian assumption is applied to all population data discarding as well as individual features critical for the implementation of personalized medicine models. (b) The individualized approach does not assume a theoretical distribution but rather estimates it from the empirical data. A kinematics data time series has a segment highlighted with a bar representing the data in (a) continuously registered and used as it accumulates information about the person. The historicity of the data is then reflected in the changing shapes and dispersions of the nonstationary data. Each person spans a family of probability distributions, and it is the rates of change of noise-to-signal transitions that uniquely define the person's responses to context, goals, and treatments. The minute fluctuations in the data and their cumulative history are preserved in this individualized approach amenable for the personalized medicine model as applied to the fields of neurology and neuropsychiatry.

(Torres et al. 2013a, 2016a). Such a step seems essential if we want to understand how the growing and developing nervous systems adapt and gain familiarity and control in the face of constantly changing bodies and environments. Only after we characterize the multilayered influences of the nervous systems in typical neurodevelopment will we begin to identify and characterize atypical manifestations. This will enable us to pose new questions and gain new insights into atypical processes partaking in any social exchange between the individual with neurodevelopmental challenges and others in the social medium. Note how this approach differs from current "deficit models" in psychiatry where atypical development is seen as a failure to develop high-level abilities without a systemic characterization of how this typical development dynamically comes about or of which systemic lower-level issues might make other behaviors and abilities adaptive for a given person.

Further, and very importantly for our present purposes, scientists who do look at physical bodily variabilities typically enforce a priori assumptions of normality and linearity in the data (Kuczmarski et al. 2002; Flegal and Cole 2013). We argue that this practice completely fails to acknowledge the evidence that probability distributions change over time and in response to new conditions.

Thus, while some parameters of well-practiced movements of Typically Developing (TD) adults often can be approximated by normal distributions, early and atypical development is precisely linked to skewed distributions of those same parameters and a prevalence of noisy and random movement variabilities. We now have multiple sources of evidence of neurodevelopmental stagnations where movement variabilities do not undergo the maturation and transitions quantified in typical development (Figure 1.2) (Torres et al. 2013a, 2016a, 2016b). We propose that such stagnant variabilities otherwise interpreted as corrupted movement priors—can be approximately mapped and precisely tracked over time if one lets go of a priori imposed assumptions of normality, linearity, and stationarity. Movement variabilities thus present us with extremely valuable data types not only for understanding both typical and atypical developmental trajectories but also for tracking learning and the effectiveness of therapeutic interventions. They provide the counterintuitive notion that some noise is signal in the nervous systems.

#### USING MOVEMENT VARIABILITY TO MOVE AUTISM RESEARCH FORWARD

Movements, their microfluctuations, and their sensations provide a flow of feedback measurable in noninvasive ways. We argue that this continuous reentrant information simultaneously reflecting a layered peripheral output and input makes movement variations an incredibly rich lens through which to study neurodevelopment and, in particular, the systems' ability to adapt to new tasks and integrate and transform feedback across various sensorimotor and autonomic channels and subsystems. In other words, rather than simply assuming we have a nervous system in control, we seek to measure the system's ability to integrate across semiautonomous subsystems and recover stability and control given constant change and perturbation. The advent of rapidly advancing wearable sensing technologies now makes this project very feasible. These technologies enable noninvasive data collection and studies of peripheral micromotions, as well as micromotions of coupled bodily rhythms and various cognitive tasks. All these movement variabilities can be accessed completely objectively at high resolutions and relatively low cost while the person naturally interacts with the surrounding social medium.

In the context of autism research, the theoretical conception of "movement as reentrant smart (predictive) sensory feedback" and the use of its inherent variabilities as outcome measures thus seem like potent tools. However, there are some methodological, conceptual, and institutional barriers to progress that bear mentioning.

#### METHODOLOGICAL AND CONCEPTUAL BARRIERS

Movement issues in autism have been highlighted for decades (see, e.g., Damasio and Maurer 1978; Donnellan et al. 2012; Donnellan and Leary 2012; Torres and Donnellan 2015), but with little consequence. One reason could be that there has been a lack of proper methodology to address its continuous, dynamic, and stochastic flow in naturalistic social exchanges.

There is now broad mounting evidence of the presence of sensory-motor issues in autism (Jones and Prior 1985; Rogers et al. 1996; Rinehart et al. 2001; Williams et al. 2001; Noterdaeme et al. 2002; Teitelbaum et al. 2002, 2004; Minshew et al. 2004; Mostofsky et al. 2006; Jansiewicz et al. 2006; Gowen et al. 2008; Fournier et al. 2010a, 2010b; Brincker and Torres 2013; Torres et al. 2013a, 2016a; Mosconi and Sweeney 2015; Mosconi et al. 2015). Yet, in the field of autism sensorimotor issues are sadly still bluntly denied and excluded from consideration within core clinical and research constituencies.

It is worth highlighting the arguments against movement issues as being central to ASD. Many have, for example, pointed to (1) an absence of narrowly motor or gross-level isolated movement issues in many people with autism and also (2) the skillful and amazingly precise movements of certain musical prodigies on the spectrum (for such a diverse account, see Silberman 2015). Thus, at this level of description it looks like a strong double dissociation of ASD and movement issues. Yet a paucity of actual physical quantification and measurements with millisecond timescale precision

has accompanied such claims, claims that have been primarily based on categorical interpretation of the observed phenomena. Accordingly, autism has been clinically defined in purely descriptive cognitive and behavioral terms, as if behaviors in general did not involve movement and their sensations. As argued above, this definition assumes that all relevant evidence should follow preexisting highlevel categorizations, and ignores that the naked eye cannot possibly see how the PNS and the CNS exchange feedback from actively produced motions.

#### INSTITUTIONAL BARRIERS: CLINICAL ASSESSMENTS AND CONFLICTS OF INTEREST

Given what we know about sensorimotor issues, we suggest that the current clinical definition and use in assessment not only seems inaccurate, but also seems epistemically and morally problematic. A look at the current ADOS assessment practices is instructive here. The ADOS-2 manual (Lord et al.), under the "Guidelines for Selecting a Module" section, proposes the following—to many, innocent sounding—caveat:

Note that the ADOS-2 was developed for and standardized using populations of children and adults without significant sensory and motor impairments. Standardized use of any ADOS-2 module presumes that the individual can walk independently and is free of visual or hearing impairments that could potentially interfere with use of the materials or participation in specific tasks.

The above statement implicitly assumes that the person administering the test and selecting the module a priori knows whether the child has significant sensory-motor issues that could impede performance. Yet the naked eye of that person has limited capacity to make that determination with any degree of certainty, not to mention that they would have to know beforehand what they were looking for.

The crucial point is that we neither need to exclude sensorimotor issues nor assess these a priori or intuitively. Objective quantification and characterization of physiological disturbances tied to sensory-motor phenomena are now possible. We can also empirically assess and track such disturbances longitudinally, and thus objectively judge the sensory and somatic motor effects of various medications. Such assessment is equally possible in relation to behavioral therapies.

Additionally, one can use similar methods during cognitive-social performance evaluated by the Diagnostic and Statistical Manual of Mental Disorders (DSM) and ADOS criteria. Specifically, it is possible to use the new statistical platform for individualized behavioral analysis (SPIBA) and wearable sensors to assess dyadic social exchange with millisecond time precision (see Chapter 7).

The idea here is to expand the notion of reafference to the social domain, and accordingly continuously track and analyze coupled rhythms and their mutual output–feedback loops during social exchange. In particular, this can be done during the types of staged social exchanges that observational inventories such as the ADOS-2 carry out (see Chapter 7). These observational inventories have yet to go beyond the manual scores and their interpretation. Actually quantifying physiological signatures of nervous systems with neurodevelopmental issues as social exchanges unfold could reveal physiological signatures of entrained and disjointed exchange. Nervous systems persistently receiving corrupted sensory-motor feedback are likely bound to operate in rather disjointed ways that we have yet to characterize (Brincker and Torres 2013). For example, Figure 1.5 shows some of the signatures of involuntary head motions polluting the resting-state behavior of individuals with various forms of ADHD that occur with and without psychotropic medication intake. In terms of the social dyad, the effects of such corrupted feedback tend to be reflected in both agents, as the reciprocal interaction continuously unfolds in a given context (Whyatt et al. 2015).

Likewise, Figure 1.6a further stresses this point as it shows the interplay of the noise-to-signal ratio characterizing the signatures of involuntary head micromotions in individuals with ASD as a function of ordinal data from incremental IQ scores across ages. These signatures change in Figure 1.6b in controls as they age and develop, but remain stunted across 6–60 years of age in ASD. Color bars



FIGURE 1.5 Stochastic signatures of involuntary head micromotions in ADHD estimated for the normalized peak fluctuations in linear and angular velocities: (a) linear speed and (b) angular speed. Medication effects in ADHD subtypes (inattentive [IN] and combined [C], denoting hyperactive plus inattentive) on the stochastic signatures of involuntary head micromotions for the normalized linear and angular peak velocities. Panels show the empirically estimated gamma shape and scale parameters for cases without and with medication corresponding to participants in the ADHD-200 database.

show differences in the incremental values of the IQ as well. Each dot in this graph represents the gamma moments of individuals above and below the median change in IQ scores for five age groups. There are 10 points in each class of subjects, 2 per age group denoting the median ranked group. Gradients of gray denote the controls' IQ changes per age, while blue shades denote those of the ASD. The size of the marker is the kurtosis of the probability distribution estimated from the micromovements extracted from involuntary head motions. The z-axis is the shape (skewness) of the distribution whereby the controls converge to symmetric, Gaussian-like shapes, while the ASD remain with very skewed shapes tending toward the exponential range of the gamma parameter plane (Torres and Denisova 2016).

Along these lines of involuntary motions polluting the nervous systems of the individuals with ASD, the pervasive use of psychotropic medication across neurodevelopmental conditions poses a question about the long-term effects that combinations and dosages of such substances may have on a young, rapidly growing and developing nervous system. We simply do not know the answer to this question, but recent work involving large cross-sectional data from individuals with ASD and ADHD (Torres and Denisova 2016) reveals excess noise and randomness in the involuntary head motions that systematically increases with the use of psychotropic medication in relation to individuals with such disorders who do not take medication. Table 1.1 lists some of the commonly reported medication in the ABIDE I database used in this recent study.

It should be underscored once more that the central tenet of this volume is to bridge current discrete criteria emphasizing cognitive and social issues with continuous criteria characterizing the biorhythms of natural behaviors flowing during social exchange. The explicit goal is to reach a much more precise and individualized understanding of the entire spectrum of experiences that selfadvocates and practitioners have expressed so forcefully against too narrow deficit models (Donnellan et al. 2012; Donnellan and Leary 2012; Robledo et al. 2012). Thus, we stress that what we propose is a methodological and diagnostic use of the micromovements as a new lens to understand the complex heterogeneous characteristics people experience on the autism spectrum both at an individual level and at the level of dyadic (and multiparty) social exchange. Accordingly, the idea is by no means to exclude the many autonomic, sensory, cognitive, behavioral, and social challenges. Quite the contrary, the idea is to attempt to characterize these low- and



FIGURE 1.6 Stochastic signatures of head micromovements differ with incremental changes in IQ with age. (a) Probability distribution functions fit to the frequency histograms of full IQ, verbal IQ, and performance IQ scores for the case of absolute scores (Gaussian fit) and incremental scores (gamma fit) corrected by age for both control typical (CT) and ASD participants. (b) Incremental scores for different age groups in CT and ASD obtained for age groups ranging from 6 to 60 years old. Color corresponds to the rate of change of incremental full IQ with age. Values of 3 (excess skewness index) correspond to symmetric distributions, while values below 3 are skewed distributions with a heavy right tail. The youngest CTs are 6 years old, on the bottom of the graph of the empirically estimated summary statistics. Note that the CT moments evolve with age. The mean values increase, tending to slower rates of involuntary head micromotions in the linear displacement domain. The variance decreases as the CTs age and the distributions become more symmetric, with higher kurtosis as well. In the ASD group from 6 to 60 years old, their distributions remain heavily skewed at the level of the TD of 6 years old.

high-level ambiguous descriptions from a more systemic *physiological perspective*—with basis in the evidence that physical data can be collected noninvasively, under unrestrained conditions, and continuously while employing contemporary wearable sensors.

New analytics designed for the personalized use of wearable sensors now enable the objective characterization of such signals and their use in near real time, making biofeedback available in

## TABLE 1.1

Subset of Psychotropic Medications Taken by Participants with ASD in Figure 1.3b Shown by Medication Class, and Their Reported Motor and Bodily Related Side Effects



parametric form during activities of daily living, therapeutic interventions, and basic research (Torres et al. 2013a, 2013c; Whyatt et al. 2015). Under these conditions, such variability is now conceptualized as reentrant sensory flow that can become predictive (or not). It is in this potential for prospective (predictive) control and the self-discovery of cause-and-effect relations from actively self-generated motions that we will rest our hopes for habilitation and improvement of social exchange across the spectrum of neurodevelopmental disorders. Indeed, as it has been already demonstrated, in nonverbal children with ASD, the reentrant flow can begin to transition from random and noisy to predictive and systematic within a matter of minutes of using bio-sensory-motor feedback to evoke self-exploration and selfdiscovery of goals conducive of agency in the person's motions (Torres et al. 2013c; Torres 2016).

This methodology aiming to elicit and build self-emerging control is thus in a sense the inverse of the currently widely used methods of prompting and reinforcing predefined action types by external rewards, as done in the behaviorists' tradition of animal conditioning. Indeed, allowing self-exploration and autonomous detection of goals and voluntary control rewards the child internally simply by enabling active identification of action generation with sensory-motor consequences during motor learning. Such schemas exploiting self-discovery of self-generated movements and their sensory consequences lead to the nontransient dampening of sensory-motor noise (Torres et al. 2013c) and retained gains even 4–5 weeks later, in the absence of practice.

## WARNING AGAINST MOTOR REDUCTIONISM AND NEAT COGNITIVE MODULARITY

Note that the proposal is not that autism uniquely or reductively should be characterized as a problem of micromovements. The central tenet of our work is to characterize current cognitive and behavioral symptom descriptions with objective means in noninvasive ways. The ubiquitous presence of micromotions of different timescales and frequencies in all aspects of behavior enables the development and use of a statistical platform to measure these minute fluctuations in the nervous systems' output. This methodology can be also applied in naturalistic social exchanges, by measuring the forms of social–output–feedback loops simultaneously co-occurring within the person and between the agents in the social dyad. Using the changing signatures of micromovements in such multilayered contexts further allows advancing our understanding of such complex and heterogeneous phenomena as ASD above and beyond verbal descriptions and interpretations of the continuous flow of actions, largely missed by the naked eye.

Theoretically, our proposal to think of movements and their inherent variability as important forms of feedback to estimate sensory and somatic motor consequences is rooted in a nonmodular and more contextual and organismic view of human cognition. We are acutely aware that many researchers work under different, more modular and brain–body dualistic paradigms that treat the brain as a bodiless organ and describe the emergent mental states in complete disconnect from physical states of the nervous systems. In fact, one can see the classifications used in the DSM-5 as, to a large extent, simply assuming what the philosopher Susan Hurley has labeled the "classical sandwich of cognition," that is, the idea that there are neat divisions between sensory and motor systems and that central cognitive processes rely on a relatively modular neurological machinery that is independent not only of sensorimotor processes but also of peripheral and autonomic systems more broadly (Hurley 2001). Similarly, Daniel Rogers has documented in great detail how twentieth-century psychiatry is ripe with examples of theoretically based arguments either denying or isolating motor and neurological issues from our understanding of psychiatric cases and psychological function more broadly (Rogers 1992).

However, we see little current empirical evidence in support of blindly assuming such abstract models or of letting our assessment and classification of neurodevelopment depend on them. Given evidence pertaining to contextual influences and feedback in development, evolution, physiology, neurology, and so many areas of molecular and cognitive neuroscience, it seems that one would have to empirically prove any clean modularity of, for example, the motor system from the sensory systems, or of cognitive or cortical processes from subcortical, peripheral, and autonomic systems. In short, it seems that the burden of proof might be on the researcher that assumes isolation rather than the one that starts with an assumption of possible integration and cross talk between the many regulatory subsystems. To repeat the insight from Peirce, in a historical system it is stability rather than change that primarily calls for an explanation (Peirce 1891). We thus do not deny or attempt to ignore that there are anatomically differentiated subsystems that function with relative autonomy. Rather, what we hope to do is to explain why and how this feat of relative autonomy, isolation, and stability gradually self-emerges and is ultimately accomplished in typical neurodevelopment. In other words, how do we succeed in isolating and using meaningful signals in the cacophony of variabilities and noise that we are embodied and embedded in? We aim at discovering the specific ways in which such processes might be disrupted in various clinical cases, and thereby be better positioned to aid and support such processes when the organism faces developmental challenges. To summarize, we are not claiming that people with autism cannot move—we are hypothesizing that individually heterogeneous difficulties with various forms of regulatory and adaptive control will be reflected in the microstructure of movement variability continuously registered as the person naturally interacts with physical objects or, for example, the social medium of a clinician.

However, as discussed, highly modular and narrow theoretical conceptions of movement prevail in the current clinical definition of autism, and symptoms are typically based on predefined cognitive categories associated with studies of a "bodiless brain" (Baron-Cohen et al. 1985; Happe et al. 2001; Chakrabarti and Baron-Cohen 2006; Happe and Frith 2006; Ramachandran and Oberman 2006; Sucksmith et al. 2013). Reducing the level of inquiry to discrete descriptions and subjective interpretations of observable phenomena makes the problem unnecessarily intractable. But more importantly, ignoring the continuity and physical bases of behavior misses the opportunity to therapeutically close the feedback loops within the person's nervous systems and also between the person's nervous systems and those of the participating interlocutor in the social dyad.

Further, in terms of moving the research forward, existing approaches leave little room for blind reproducibility of results and limit constructive diversified discussion of possible methods to pose new questions and advance our basic understanding of this complex problem. Additionally, current cognitive theoretical constructs are not conducive to empirical questions that enable bridging the layer of inventories that these theories promote (Baron-Cohen and Wheelwright 2004; Baron-Cohen et al. 2005; Wheelwright et al. 2006) with the layers of genetic research that could advance target treatments.

We thus see pervasive human, financial, therapeutic, and scientific consequences of the current too narrow cognitivist definitions, and hope that our new approach can contribute to a broadening of the conceptual landscape, and thus the empirical science of autism. The new proposed approach can hopefully also contribute to the expansion and diversification of available therapies in the United States by virtue of providing a concrete framework for outcome measures to enable insurance coverage (see Chapter 27). Note that this is independent of whether the intervention in question is medical or behavioral. In terms of empathic understanding, we hope that looking at the dynamics of micromovements will help transform the perception of this condition, and thereby, to some extent, reframe actual interactions. One aspect here that is often assumed in both clinical and educational settings is that the affected person is in full control of his or her behavior, but we suggest that such control is precisely an accomplishment that can be aided by special accommodations and therapeutic and medical expertise in various fields. Further, many symptomatic behaviors, such as "stimming," averted gaze, and ritualistic routines, might be understood as coping mechanisms supporting stability and control of perception and action. Thus, rather than being taken as focal intended and communicative behaviors in the interaction, these might better be seen as personal accommodations, much like posture adjustments and autonomic responses such as blinking. Overall, one could hope that some of the bullying the children suffer today (Zablotsky et al. 2014) might be dampened in the face of new, more scientific definitions of the condition and the potential of public knowledge of the core physiological symptoms.

#### CONCLUSION AND TAKE-HOME MESSAGE

In short, much like one might look at marine sediment and ice cores in order to infer and assess climate conditions of the past and further use this understanding to analyze the present, we suggest that biophysical rhythms output by the nervous systems contain a rich interlayered basis for assessing neurodevelopment. Further—and in contrast to the ice core analogy—because of the dynamic and stochastic nature of the motions embedded in the nervous systems' rhythms and property of selfsensing their own self-produced movements, these motions (in the broadest sense of the word) can also provide an important handle for intervention and developmental support. Movement, in this sense, gives a dynamic window into neurodevelopment and the many influences of early interventions that are at present blindly performed. We need to know, for instance, the effects that combinations of different drug classes (psychotropic or otherwise) may have on a developing nervous system. They were not tested in the first place with neurodevelopment in mind. We do not know what effects behavioral modifying techniques may have on the children's nervous systems, beyond tantrums, selfinjurious behaviors, and anxiety attacks reported by self-advocates, parents, and therapists. We do not know how to objectively and automatically track the balance between benefit and risk of any intervention today. Even without directly revealing the causes of autism, movement variability does provide a new powerful physiological lens into all these issues. As such, motion and its sensations are

bound to become our great ally in beginning to unravel the dynamic evolving complexities of ASDs, in terms of both development and when subject to treatments. It would be foolish not to take advantage of such a powerful new access point. In Chapter 2, we look at autism through this new physiological lens to go beyond purely psychological constructs. Through this lens, we learn much more about autism than meets the eye.

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